

> Here is what I did in class on the first day.... probably it is mostly useless.

> 2 + 2  
4 (1)

> 2<sup>2019</sup>  
60195114596394835600098365337904453203909290339267782926802235\ (2)  
520490734165288304711128028876190843924300219790864545888256\  
504310575296955360263869886190226526243383749017484657001118\  
642072476645551729273766405076304063608204237662557210948948\  
704023790697838835485847746743961966673034818112016467608381\  
780836571628953643780985260335330971646113053292101856920976\  
336683443432722599633895445894931616008611613374098397266979\  
994918402938455905105740583869839521659968843917706442661974\  
067161049185192814971652892568440545229326928534271192994370\  
172110180253787978742523925806590626609471822068371239222313\  
484288

> 2.0<sup>2019</sup>  
6.019511460 10<sup>607</sup> (3)

>  $\frac{\text{Pi}}{6}$   
 $\frac{\pi}{6}$  (4)

>  $\frac{\text{Pi}}{6.0}$   
0.5235987758 (5)

>  $\frac{\text{Pi}}{6}$   
 $\frac{\pi}{6}$  (6)

Just before this I selected the output, then chose approximate from the menu on the right.

> evalf[20]( (6) )  
0.52359877559829887309 (7)

> evalf[20] $\left(\frac{\text{Pi}}{6}\right)$   
0.52359877559829887309 (8)

> evalf $\left(\frac{\text{Pi}}{6}, 20\right)$   
(9)

```

0.52359877559829887309 (9)
> evalf( $\frac{\text{Pi}}{6}$ )
0.5235987758 (10)
?evalf
> Digits
10 (11)
> Digits := 50
Digits := 50 (12)
> evalf( $\frac{\text{Pi}}{6}$ )
0.52359877559829887307710723054658381403286156656253 (13)
> sin( $\frac{\text{Pi}}{6}$ ) * 54
27 (14)
> sin( $\frac{\text{Pi}}{4}$ )
 $\frac{\sqrt{2}}{2}$  (15)
> evalf(%)
0.70710678118654752440084436210484903928483593768845 (16)
> Digits := 10
Digits := 10 (17)
>
>
>
> factor( $x^2 - 4$ )
(x - 2) (x + 2) (18)
> factor( $x^2 - 6$ )
 $x^2 - 6$  (19)
?factor
> factor( $x^2 - 6, \sqrt{6}$ )
 $-(x + \sqrt{6}) (-x + \sqrt{6})$  (20)
I could grab the square root from the palette at the left...
> factor( $x^2 - 6, \sqrt{6}$ )
 $-(x + \sqrt{6}) (-x + \sqrt{6})$  (21)
Here I grabbed the integral from the left
>  $\int x \cdot \ln(x) dx$  (22)

```

$$\frac{x^2 \ln(x)}{2} - \frac{x^2}{4} \quad (22)$$

or I can type the corresponding command

> `int(x·ln(x), x)`

$$\frac{x^2 \ln(x)}{2} - \frac{x^2}{4} \quad (23)$$

If I integrate dy, of course I get a different answer

> `int(x·ln(x), y)`

$$x \ln(x) y \quad (24)$$

the next few things are bad -- can you see why?

> `int(xlnx, x)`

$$x \ln x x \quad (25)$$

> `int(x lnx, x)`

$$\frac{x^2 \ln x}{2} \quad (26)$$

> `int(x ln x, x)`

$$\frac{x^3 \ln}{3} \quad (27)$$

Suppose I decided to let x have the value Pi, but then bad stuff happens if I want to treat it as a variable again.

> `x := Pi`

$$x := \pi \quad (28)$$

> `int(x·ln(x), x)`

Error. (in int) wrong number (or type) of arguments: integration range or variable must be specified in the second argument, got Pi which is a constant.

There seems to be an **unassign** command, but we have to be careful, since the following gets interpreted to mean something else. (the value **Pi** gets filled in BEFORE the unassign function is called)

> `unassign(x)`

Error, attempting to assign to `Pi` which is protected. Try declaring `local Pi`; see ?protect for details.

To get around this, we can protect it with single quotes.

> `unassign('x')`

> `x`

$$x \quad (29)$$

> `x := 7`

$$x := 7 \quad (30)$$

If you want, you can just assign x to be x, not 7.

> `x := 'x'`

`x := x` (31)

`> int(x, x)`

$$\frac{x^2}{2} \quad (32)$$

Another thing we could do is to use **restart**, which tells maple to forget ALL of the assignments that have been done (and some other stuff-- it tries to look the same as when you just start up).

`> x := "a bad thing"`

`x := "a bad thing"` (33)

`> x^2`

`"a bad thing"2` (34)

`> diff(x2, x)`

Error, invalid input: diff received a bad thing, which is not valid for its 2nd argument

`> restart`

`>  $\int_1^3 x \ln(x) dx$`

$$-2 + \frac{9 \ln(3)}{2} \quad (35)$$

`> int(x·ln(x), x = 1..3)`

$$-2 + \frac{9 \ln(3)}{2} \quad (36)$$

`>`